# **First Results from Pink Beam Tomography at 13-BM-D**

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# **Outline**

- Motivation
- Fast Point Grey camera (quick review of previous TWG presentation)
- Acquisition setup
- Mirror performance
- Tomography results

# **Motivation**

- Most tomography at 13-BM-D has been monochromatic with Si 111 monochromator
	- High-quality data, no beam hardening
	- Can make measurements above and below absorption edges
	- Commonly work at I (33.169 keV) and Cs (35.985 keV) for studies of fluids in porous media
		- Not accessible at 2-BM
	- Exposure times range from 0.25 to 5 seconds depending on energy and resolution, so 3-30 minutes for complete data set, depending on energy and resolution
- Want to go much faster to study fluid flow dynamics

#### **Differential Absorption Tomography Clint Willson (Louisiana State University)**

8mm diameter sand column with aqueous phase containing Cs and organic phase containing I.



**32.5 keV, below I and Cs K absorption edges**



**33.2 keV, above I and below Cs K absorption edges**



**36.0 keV, above I and Cs K absorption edges**



**33.2 - 32.5 keV, showing distribution of I in the organic phase**



**36.0 - 33.2, showing distribution of Cs in the aqueous phase**

# **Point Grey USB-3.0 Camera Grasshopper3 GS3-U3-23S6M**

- 1920 x 1200 global shutter CMOS
- Sony IMX174 1/1.2
- No smear Distortion-free
- Dynamic range of 73 dB
- Peak QE of 76%
- Read noise of 7e-
- 12-bit or 8-bit data
- Max frame rate of 162 fps
	- $\sim$ 356 MB/S,  $>$ 3X faster than GigE
- USB 3.0 interface
- \$1,295



# **Comparison to Other Cameras**



# **Grasshopper3 GS3-U3-23S6M Applications**

- I originally purchased the camera for fast pink-beam tomography
	- Not a full-time need, did not want to spend \$15K for Andor Neo/PCO Edge or \$100K for PCO Dimax
	- Radiation damage worry. \$1,295 can be replaced frequently if needed
- Starting in 2014-2 run Grasshopper3 has replaced CoolSnap HQ2 as standard camera even for monochromatic tomography at 13- BM-D
	- 13 ms readout vs 100 ms in 12-bit mode, 6 ms in 8-bit mode
	- 2.5 more voxels in reconstruction
	- Equivalent quality
- Did first pink-beam tomography in July 2014, reported in this talk.

# **Acquisition Setup**

- On-the-fly scanning
- Detector trigger driven by motor steps
- SIS3820 and BNC-505 could be replaced with softGlue OR
- SIS3820 alone could be used if pulse output width and polarity were programmable (coming soon?)



# **Pink Beam Setup**

- 13-BM-D bending magnet beamline
- White-beam capable mirror
- 49.5 m from source
- 1.2 m long mirror, 1.0 m optical aperture
- Bounces down
- Pt coated
- Can adjust pitch and bending
- Pitch controls cutoff energy to eliminate high-energy photons
- Bending curvature can be positive (focusing) or negative (defocusing)
- Use negative curvature to increase vertical beam size on sample at small pitch angles

# **Monochromatic Beam Measurement**

- This is the standard for comparing pink beam experiments
- Energy=36.100 keV (115 eV above Cs Kedge)
- 1.0 second exposure time, 900 projections, 900 seconds (15 minutes) total time
- 4.21 mm/pixel, 1920x1200 pixels projections
- 1920x1920x1200 reconstructed volume, 8.2GB
- Field of view  $= 8.08x5.05$  mm



Horizontal slice



Flat field



Vertical slice

## **Pink Beam, Mirror=2.5 mrad**

- Mirror angle=2.5 mrad (Beads\_Pink\_A)
- 2 mm Al absorber
- 12-bit data
- 1 ms exposure time, 70.7 frames/s, 12.7 seconds total
- Rotation axis orientation *not* corrected for mirror angle



Flat field

# **Pink Beam, Mirror=2.5 mrad**

- Mirror angle=2.5 mrad (Beads\_Pink\_A)
- 2 mm Al absorber
- 12-bit data
- 1 ms exposure time, 70.7 frames/s, 12.7 seconds total
- Rotation axis orientation *not* corrected for mirror angle





Vertical slice

Horizontal slice

## **Pink Beam, Mirror=2.0 mrad**

- Mirror angle=2.0 mrad (Beads\_Pink\_H)
- 2 mm Al absorber
- 8-bit data
- $\bullet$ 1 ms exposure time, 124 frames/s, 7.3 seconds total
- Rotation axis orientation corrected for mirror angle



# **Pink Beam, Mirror=2.0 mrad**

- Mirror angle=2.0 mrad (Beads\_Pink\_H)
- 2 mm Al absorber
- 8-bit data
- 1 ms exposure time, 124 frames/s, 7.3 seconds total
- Rotation axis orientation corrected for mirror angle





Vertical slice

Horizontal slice

## **Pink Beam, Mirror=1.6 mrad**

- Mirror angle=1.6 mrad (Beads\_Pink\_P)
- 4 mm Al absorber
- 12-bit data
- 2 ms exposure time, 66 frames/s, 13.6 seconds total
- Rotation axis orientation corrected for mirror angle



# **Pink Beam, Mirror=1.6 mrad**

- Mirror angle=1.6 mrad (Beads\_Pink\_P)
- 4 mm Al absorber
- 12-bit data
- 2 ms exposure time, 66 frames/s, 13.6 seconds total
- Rotation axis orientation corrected for mirror angle





Vertical slice

Horizontal slice

## **Pink Beam, Mirror=1.2 mrad**

- Mirror angle=1.2 mrad (Beads\_Pink\_Q)
- 4 mm Al absorber
- 12-bit data
- 2 ms exposure time, 66 frames/s, 13.6 seconds total
- Rotation axis orientation corrected for mirror angle



# **Pink Beam, Mirror=1.2 mrad**

- Mirror angle=1.2 mrad (Beads\_Pink\_Q)
- 4 mm Al absorber
- 12-bit data
- 2 ms exposure time, 66 frames/s, 13.6 seconds total
- Rotation axis orientation corrected for mirror angle





Vertical slice

Horizontal slice

## **Pink Beam, Mirror=0.8 mrad**

- Mirror angle=0.8 mrad (Beads\_Pink\_R)
- 4 mm Al absorber
- 12-bit data
- 5 ms exposure time, 55 frames/s, 16.4 seconds total
- Rotation axis orientation corrected for mirror angle



# **Pink Beam, Mirror=0.8 mrad**

- Mirror angle=0.8 mrad (Beads\_Pink\_R)
- 4 mm Al absorber
- 12-bit data
- 5 ms exposure time, 55 frames/s, 16.4 seconds total
- Rotation axis orientation corrected for mirror angle





Vertical slice

Horizontal slice

#### **Conclusions**

- Can get nice uniform 5mm vertical field to >100 keV using bent mirror
- Vertical field of view is ~constant with mirror angle at a given bending radius.
- Can collect high-quality tomography data in under 10 seconds with a \$1,300 camera
- Radiation effects on liquids need to be studied more to see if this technique can be useful in practice.

#### **How many bits do I really have/need?**

Common misconceptions about required number of bits in a camera

- The ADC should be set so 1 LSB is ~read noise.
- The number of bits required is then given by the ratio of the fullwell capacity to the read noise. Example of Grasshopper3:
	- $-$  Full well = 32,513 e<sup>-</sup>
	- $-$  Read noise  $= 7 e^{-}$
	- Ratio  $= 4644 = 12.18$  bits, so 12 bits required
- But this does NOT mean that the full-well is captured with 12 bit precision!
	- Noise in full-well measurement  $=$  sqrt(30,000)  $= 173$  e<sup>-</sup>
	- Signal to noise in full-well measurement  $= 30,000/173 = 173$ . This is less than 8 bits!
	- So a 12-bit camera is not required to digitize the full-well with full precision.

# **How many bits do I really have/need?**

- Example: Tomography where air/flat field use full-well (close to saturation) and maximum absorption is 80%.
- Darkest pixels have 20% transmission =  $30000 * 0.2 = 6000$  e-
- Noise in darkest pixels is sqrt( $6000$ ) = 77 e-
- Brightest pixels are 30000 e<sup>-</sup>, so dynamic range is 30000/77  $=$ 387. This is 8.6 bits. So a 9 bits is all that is required for this application.
- Collecting 12 or 16 bits is completely overkill for a camera with 30000 e- full-well UNLESS the range of the pixel intensities in a single image really covers the entire range from the read-noise to the full-well capacity. This applies to Andor and PCO Edge cameras.