

LOGGING CLIENTS

**C and C++ Logging Client API's. Examples included
CDEV API can be used to log messages from UNIX clients
CMLOG can be event, data, and/or error logger.**

**We can log from the IOCs using EPICS sequence or
C/C++ programs.**

**We can trap LogMsg, errPrintf, errlogPrintf messages
using errlogAddListener.**

Client Daemon startup:

A logging client will automatically start Daemon

A script is provided (cmlog_activate) to start at boot

Client connects to the Daemon on the same machine